



# Bakuman: Complete Box Set

*Tsugumi Ohba , Takeshi Obata (Illustrations)*

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## **Bakuman: Complete Box Set** Tsugumi Ohba , Takeshi Obata (Illustrations)

Discover the mystery of manga-making in the bestselling series by Tsugumi Ohba, the creator of the hit series DEATH NOTE, available for the first time in a complete box set. The Box Set includes Volumes 1 through 20, plus the bonus mini-comic “Otter No. 11,” along with a full-color, two-sided poster.

In BAKUMAN?, average student Moritaka Mashiro enjoys drawing for fun. When his classmate and aspiring writer Akito Takagi discovers his talent, he begs Moritaka to team up with him as a manga-creating duo. But what exactly does it take to make it in the manga-publishing world? Also catch BAKUMAN?in the pages of VIZ Media’s Weekly Shonen Jump manga magazine.

## **Bakuman: Complete Box Set Details**

Date : Published October 1st 2013 by VIZ Media LLC

ISBN : 9781421560731

Author : Tsugumi Ohba , Takeshi Obata (Illustrations)

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# From Reader Review Bakuman: Complete Box Set for online ebook

## Mia says

The fact that I managed to devour Bakuman's complete collection of twenty volumes within a single month is a testament to the quality of this series. Not only do these books contain an addictive continuous narrative, they are also populated with a cast of truly engaging characters who exhibit the full spectrum of human attributes and endearing qualities. The insight to the world of Japanese manga publishing is fascinating, and references to fiction within fiction, through the titles created by characters in the story, are a joy to stumble upon. Many of the clever series outlines are worthy of a full series themselves, yet they are not too focused upon so as to detract from the main story; rather they serve to add some believability and depth to the world we are presented. I found myself laughing through numerous pages, being warmed by the heartfelt camaraderie between characters and thrilled by suspense in rivalries and obstacles which the main characters face. The quality of Takeshi Obata's artwork verges on the unbelievable at times; he portrays the emotions of characters and situations with such fluidity and skill that scenarios feel real and part of our world. At times he also expertly injects such exaggerated caricatures of his characters that they are hilarious in of themselves, yet the timing and use of these amidst other panels accentuates the characters' very real feelings and truly communicates the sense of story; aiding the visual style not exclusively for comedy, but also in a range of situations.

Bakuman will undoubtedly be compared to Death Note, as it is the second series collaboration by the same team of writer and illustrator. The two works are so completely opposing in style and content that such a comparison is useless, yet I feel that while Death Note was nearly perfect, this newer series is so well fleshed out, clever and entertaining that it is even better. For one thing, the lighter style of story which is employed throughout Bakuman is one that doesn't rely so much on twists and reveals. It will be a pleasure to re-read again and again. (Especially those parts featuring the hilarious Hiramaru...)

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## Michaela says

"I think life and manga are the same. You're given a certain amount of time for both. It'd be a week for a weekly manga. And it'd be until you die for your life. You have to do your best job possible within that given time. That's why you can't cut corners. It's the same for both your life and with manga. If you want to do a good job, you need to have conceit and luck . . . but the most important thing of all . . . is hard work."

"Also stamina, will-power . . . and last but not least, guts!"

Don't give up on your dreams - make them happen yourself. That's what Mashiro and Takagi, as well as numerous other characters in this series, do. It's all or nothing - in life or in manga. You may be feeling right now that you're not even close to your goal and that maybe you should just settle for less. Or perhaps you've been trying but still feel so far away. This series can encourage you get back up and try, try again more than any other fictional story I've ever heard of. Perhaps that's because much of it is derived from things that really happen. This is the inside scoop on what it's really like to create manga, right from the horse's mouth, and so nothing about the real difficulty of pursuing a dream is glossed over. In fact, it takes Mashiro and Takagi 10 years to achieve theirs. For others, it will take longer. But I think the basic premise of the story is: Never give up, no matter what.

And it's not about pushing others down, either. Mashiro and Takagi discover others like themselves and join in friendly and good-natured competition that only spurs them on to do better than ever. That was something I really appreciated when reading this book. I'm not competitive at all; in fact, if I find someone is competing with me in something, I usually quit. And so, while it was at times baffling to me, this series opened my eyes to a different kind of competition - one that can be discouraging and frustrating at times, but that yields the best sort of results, both in your work and in your friendships. True, everyone is different. And you're going to run into people who have a bad attitude, which sometimes happens in this series as well. But this is the right kind of competition: Don't be discouraged by the talents of your rivals; let them drive you to do better and you may find a friend in the process.

As you would expect of Ohba Tsugumi and Obata Takeshi, we have our funky genius character to liven things up a bit, as well as a host of other wonderful kinds of characters, including the main character, who is very likeable as well. The artwork is, of course, fantastic, and often extremely busy; I got the impression that the authors were trying to show you all the different kinds of things you could do with manga, as that is what the story is about.

This is only my third manga, and it was the first to bring me to tears. I also laughed more in this manga than in the previous two that I read. All in all, I'd say to anyone who had their doubts about the blood, sweat, and tears that go into creating manga, read this. If you're still not convinced after you read it, then you probably never will be.

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## **Marie says**

A new year. Starting off by rereading Bakuman because it's just amazing. Sure it's a bit sexist at the start but they're 14 or something. they grow up. It's about chasing a dream. living the dream. Challenging yourself. Supporting friendly rivalry. Being happy with a life you've built with passion and drive and luck. A good message for a new year.

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## **Joss says**

September/October 2016: 5 Stars

(I decided to add the 20 volumes all under one review so as to 1) save time, and 2) not go over my reading challenge all in one go).

It's been a couple (or more) years since I first read all 20 volumes of Bakuman, and it was even better than I remembered. From beginning to end, Ohba and Obata keep the readers engaged with their brilliant characters and even more brilliant plotlines. Obata's art, which I've always admired, is so skillfully applied that the series flows perfectly. Moments of humour make you laugh out loud, triumph make you cheer, and overwhelming success flood you like a tidal wave. Obata has harnessed his skills with the experience of a master.

Ohba's storytelling is fantastic. He made me care for the characters, and gave them each a distinct voice. His twists surprised me every time, even though this wasn't my first read of the series.

This series is quite honestly what gave me the kick I needed to follow my dreams of being an illustrator, but I feel that the lessons taught in every volume of Mashiro and Takagi's story extend far beyond visual arts.

Themes of dedication, hard work, and motivation apply to anyone looking for a reason to follow their dreams. For that reason, and many others, I'll always hold "Bakuman" close to my heart.

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## **Piggyblock9 Way Biersack Quinn Sykes Dunn Joseph Urie says**

gooooooooooooooooooooo

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## **Joseph Ozias says**

This series is on par in terms of quality to Ohba's other stories - but funny. I loved the main characters and their plights and journeys, their relationships, and their goals.

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## **Andrew says**

The fact that I managed to devour Bakuman's complete collection of twenty volumes within a single month is a testament to the quality of this series. Not only do these books contain an addictive continuous narrative, they are also populated with a cast of truly engaging characters who exhibit the full spectrum of human attributes and endearing qualities. The insight to the world of Japanese manga publishing is fascinating, and references to fiction within fiction, through the titles created by characters in the story, are a joy to stumble upon. Many of the clever series outlines are worthy of a full series themselves, yet they are not too focused upon so as to detract from the main story; rather they serve to add some believability and depth to the world we are presented. I found myself laughing through numerous pages, being warmed by the heartfelt camaraderie between characters and thrilled by suspense in rivalries and obstacles which the main characters face. The quality of Takeshi Obata's artwork verges on the unbelievable at times; he portrays the emotions of characters and situations with such fluidity and skill that scenarios feel real and part of our world. At times he also expertly injects such exaggerated caricatures of his characters that they are hilarious in of themselves, yet the timing and use of these amidst other panels accentuates the characters' very real feelings and truly communicates the sense of story; aiding the visual style not exclusively for comedy, but also in a range of situations.

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## **Tome Ben says**

First of all, the reason the review is on the boxset is because this is a Manga (The Japanese equivalent of a comic book) it has fewer words and is significantly shorter per book in comparison with a novel, so to

compensate for that I read the entire series and my review is a general review of the series as a whole.

## ACTUAL REVIEW:

The setting is Japan during current times and the protagonist is Mashiro Moritaka. Mashiro is a highschool student who excels in drawing and is a fan of Manga and anime (a TV show based off a Manga, may be completely original on rare occasions) His dream is to become a mangaka, a person who creates Manga either a writer or illustrator or both. He specifically wants to become a mangaka for a weekly magazine called "Shonen jump" the most popular Manga magazine in the world (this is also true for real life) Unfortunately for Mashiro, 3 things are denying him from achieving his dream:

1. He is still in school, publishing a Manga in "Weekly Shonen jump" (the standard Shonen jump magazine) means he needs to create an issue of Manga every week on a strict time limit and have enough time left to fix issues if the editor in charge of him finds any.
2. His uncle, Nobuhiro Moritaka. Nobuhiro was a mangaka for "Shonen jump" himself, he knew that Manga wasn't a stable job, if your series loses fans and drops in the weekly rating poll done by fans, the editorial board can cancel your series and demand you deliver them 3 more chapters to wrap up the story and put it to a stop. Nobuhiro had a popular series in Shonen which was even turned into an anime, but eventually the weekly schedule and the pressure from getting canceled everytime his rating was lower than last week were too great for Nobuhiro which eventually committed suicide. This event left a mental scare in Mashiro's mind and has kept him away from becoming a mangaka.
3. He can't write (as in being an author)/ create a story. As important as it is to have good drawing and art style in your Manga, it all doesn't matter if it's completely boring... Mashiro isn't an author and therefore can't become a good mangaka.

One day, a classmate finds a notebook Mashiro left behind, a notebook full of random sketches and drawings. Takagi Akito, Mashiro's classmate and a personal Manga/Anime fan himself. When Mashiro goes back to his classroom at the end of the schoolday after remembering he forgot his sketch book there, Mashiro and Takagi meet. Takagi complements Mashiro's drawing saying that with a bit of practice he could become professional, Akito also reveals himself to be a fantastic author who can't draw anything but wants to become a mangaka. With some talking and convincing, Takagi semi-gets Mashiro to agree, the final push to make Mashiro chase his dream still wasn't there, and Takagi noticed this. To force Mashiro into a place where all he could care about was Manga and becoming a Mangaka for "Shonen jump" Takagi gives Mashiro some intel. He tells Mashiro that Azuki Miho's dream is to become a voice actress. Azuki has been Mashiro's crush ever since he remembers himself, and this information pushes Mashiro to an edge, he realizes that if he becomes popular enough and make his dream come true his Manga will become an anime and anime needs voice actors, and if Azuki chases her dream and becomes good at voice acting she could voice the heroine in his very own show. Filled with excitement and unexplained feelings he and Takagi head straight for Azuki's house. Mashiro rings the bell and Azuki comes to the front door to greet him, Mashiro doesn't exactly understand why he came to her house to announce this and together with the fact that he is standing in front of his crush he kinda panics. He mumbles about how he is going to chase his dream and make an Manga so popular it'll eventually be an anime and that he'd like her to be the heroine in his anime. This also inspires Azuki who says she'll be delighted to do so and promises she will also begin to chase her dream. Hearing this makes Mashiro lose his nerve and he exclaims: "So when are dreams come true, will you marry me?" This makes everyone silent, Takagi surprised by the sudden proposal and so is Azuki. Mashiro realizes what he had just done and as he's about to take what he said back she responds "Yes" Azuki reveals that Mashiro was

her crush for a long time as well and that she agrees to the proposal of getting married once their dreams come true. This was the final push Mashiro needed to convince himself to become a mangaka and leave all his worries behind, his grades in school, his uncles suicide, and now that he has Takagi by his side the writing is no longer an issue. Together they go forward towards achieving their dreams and fighting the hardships along the way.

The quote I choose is the one I mentioned earlier: "so when our dreams come true, will you marry me?" It's the trigger for EVERYTHING in this series, which is why everything I wrote before in the review has to do with this quote, Mashiro would have never chased his dream, the same dream that was denied from the various reasons I mentioned, the same dream he couldn't achieve without Takagi being a good author and meeting Mashiro, the same dream which would have never happened if Mashiro wouldn't have gone to Azuki's house and rang the bell. The quote has to do with all of them in a direct way, at least that's how I see it from my prospective, which is why I choose this quote. "So when are dreams come true, will you marry me?"

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