



## **Batman/Judge Dredd: Vendetta in Gotham**

*Alan Grant, John Wagner, Campbell Kennedy (Illustrator)*

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**Batman/Judge Dredd: Vendetta in Gotham** Alan Grant , John Wagner , Campbell Kennedy (Illustrator)  
Crossover entre Batman y Judge Dredd.

## **Batman/Judge Dredd: Vendetta in Gotham Details**

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Author : Alan Grant , John Wagner , Campbell Kennedy (Illustrator)

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## From Reader Review Batman/Judge Dredd: Vendetta in Gotham for online ebook

### Mark says

As preparation on the next Dredd movie I decided to read some of the crossovers with Dredd & Batman. In this comic Dredd travels to Gotham to basically kick Batman behind. Is he a bit over the top or does Dredd have another motive?-

A short but fun story to read.

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### East Bay J says

Dredd and Bats together again! Grant and Wagner team up once more to bring together those lovable, crime fighting scamps, batman and Judge Dredd. I think this story is a little better than *Judgment On Gotham* but, unfortunately, Bisley wasn't along for the ride this time. Cam Kennedy is not bad but there's really no comparison when you're talking about Simon Bisley. I do love the fight scene silhouettes on page 26. And the Mignola cover is cool because... well, it's Mike Mignola.

Good stuff!

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### Sam Quixote says

In "Vendetta in Gotham", Dredd travels to Gotham to, seemingly, settle a score with Batman when Bats was in Mega City One ("Judgement in Gotham"). However Scarface, the killer gangster puppet, is out to settle his own score against a Senator's daughter during her school play. Somehow the two storylines are entwined and Dredd hints at a future, grander conflict which Batman features alongside Dredd. A decent follow up from Wagner/Grant to the excellent "Judgement on Gotham" and a good read, "Vendetta"'s good fun for comics fans.

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### Simon Fletcher says

Too short on both story and artwork to be truly satisfying. It serves merely as an appetiser to the subsequent stories.

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### Timothy Boyd says

and work well together in a story. Recommended

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### **Cristie says**

I was disappointed by the weak storyline and cliche ending. Not one I'd recommend to anyone. I wasn't a fan of the art style either. Overall it was a lukewarm read.

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### **Beau Johnston says**

Just as entertaining as their first encounter. The artwork was atmospheric, and seeing these two pick-up exactly where they left off was great.

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### **Bookworm Amir says**

This is the first time I see the "Ventriloquist" villain (of Batman comics). Usually almost all Batman comics I read the main antagonist is the Joker.

As you can see from the title, this is one of the in-between books between the Batman and Judge Dredd canonical, multi-verse stories.

This book serves as a bridge between the first book (Die Laughing) with the second part.

The art is significantly different than the other versions - probably because of the new artist.

Anyways, the story like was, well alright. Only the last page refers to its connection with Die Laughing Part 2.

But again, if you like to see the 'chemistry' between the two, this is the book to see.

There's a fighting scene between the both of them at the beginning of the comic, and all for good reason (you'll soon understand why).

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### **Alan says**

I'll review all four Batman/Dredd stories with the last one Die Laughing.

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### **Kahn says**

Sometimes you can't beat a good mash-up of comic heroes.

And while this isn't one, it's still daft fun.

Dredd fights Batman while Ventriloquist plans to blow up a school play. Brilliant.

What lets it down, sadly, is the artwork. Cartoony (and with dialogue that borders on big print) and overly simple, this feels like it's aimed at the younger reader.

Which probably explains why it's so damn short.

Still fun though.

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### **Dovile says**

Dredd comes to Gotham to pick a fight with Batman, and meanwhile the Ventriloquist is up to no good. A short, but interesting story with superb art. Definitely recommended for Batman fans.

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### **Charles says**

For reasons that are initially unexplained, Judge Dredd arrives in Gotham City and picks a fight with Batman. He systematically removes all his weapons and they slug it out in hand-to-hand battle. No initial explanation is given other than the fight must take place.

While the battle is raging, the Ventriloquist is managing to sneak a dummy into a performance of fairy tales being given by children. The dummy is packed with explosives and the goal is to kill a Senator that is in the audience.

All is settled and explained at the end and the stage is set for future action where the Batman and Judge Dredd are on the same side. The action is unusual yet plausible in this particular comic book universe, I enjoyed the story and I am now searching for the sequel alluded to in the last few captions.

This review appears on Amazon

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### **Claude says**

Not a big fan of the cross over honestly.

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### **III D says**

Batman, Judge Dredd, and Scarface are all rolled into one in: Vendetta in Gotham. Featuring art that (surprisingly enough) is similar in style (and title) to another comic legend: V for Vendetta, we get a story that is quite pleasing visually. However, the same cannot be said of the story which is more meh than ah.

And just for the record, I'll admit I'm pretty biased toward any story involving Scarface. He's my least favorite Batman villain and has (as far as I'm concerned) the most asinine back-story/powers. Come on, you mean to tell me your psyche can be transferred to a goddamn marionette? And now evidently he can act on his own? Anyways back to the review.

Since the premise is OK more than anything, I'd like to focus on the art which is real nice in this one. Well applied zoom outs are utilized to stunning effect throughout. Even when we're seeing the unbelievable before our eyes, highly realistic illustrations retain an extremely high level of verisimilitude. Toss in some inventive onomatopoeics deployed alongside the tried and true sound effects, the sacred and the profane are gleefully meshed together.

Back to the plot, which has more holes than a wedge of swiss cheese. Scarface is up to the predictable bad-guy hi-jinks befitting of any cape-centric comic. However, it's not another villain that steps in Batman's path to save the day but our otherworldly power-tripper, the fascist (inspired?) Judge Dredd. They duke it out over 2/3 of the narrative until a good ol' fashioned plot twist is unceremoniously dropped in. A climax ensues (that I'll let you discover) and we get a cool little foreshadowing for the next cross-over in the series.

To sum up simply: Great art. Not so great story.

One more thumb up in The Coliseum.

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### **Amber says**

Stilted dialogue but I love them????

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