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One of the year's grandest, most breathtaking adventures unfolds in this 112-page instant classic that continues the proud new tradition of JLA original hardcover graphic novels begun by last year's smash hit *JLA: Earth 2*.

Written and fully painted by the brilliantly gifted Christopher Moeller, *JLA: A League of One* is an epic story in which the Justice League is divided against itself in a heartbreaking battle to the death. An ancient, evil dragon awakens from his subterranean slumber once again to menace a world that's forgotten that such monsters of flame and guile ever existed. But the new world of today has its own Round Table of protectors in the form of the JLA.

When Wonder Woman goes to the infallible Amazon oracle and learns that the JLA is destined to die in battle against the dragon, she must make the most difficult decision of her life; embarking on a terrible, unwinnable quest to thwart fate, putting her at odds with those she loves most. In *JLA: A League of One*, Superman, Batman and the rest of the League learn that while some heroes maybe Wonder Woman's match, none surpass her. *JLA: A League of One* is a sumptuous visual feast, a rich tapestry of storytelling that is poetic in its soaring beauty.

JLA: A League of One Details

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Author : Christopher Moeller

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From Reader Review JLA: A League of One for online ebook

Shawna Hunter says

I haven't gotten to the second half of the book with the crashed alien ship and the giant JLA robots but I doubt I'll review that part anyway so let me focus on the titular story.

Justice League: A League of One aka WHINER WOMAN!

The plot: Dragon wakes up, Oracle says JLA will face it but die in the process, WW knows that the JLA is an ideal not individuals so she knocks out her friends to be the "JLA" by herself and take on the suicide mission alone, (slight spoiler) BS where "death" means a need for CPR. Oh and there are Dryads...for no apparent reason beyond giving WW someone to talk to.

So I picked up this book because it was on a watchmojo list for top 10 WW stories and I really like WW but I did not like this. Yes, it does explore Diana's character. Beneath the truth, beyond the warrior is a loving heart willing to shoulder the burden of all the world to protect those she loves. A pure, honest desire to do whatever it takes to keep others safe...and CONSTANTLY complain while doing it. Yes, I get it, she's so into truth that she doesn't even tell little white lies and betraying her friends must suck but she's not killing them. At worst she's worrying and annoying them. Stop being so damn melodramatic. She actually has a panel reminiscent of Furiosa from Mad Max Fury Road where she falls to her knees and cries "oh why me" to the Gods. Except in this case I just imagine them rolling their eyes and saying "quit your complaining." Yes, facing death is horrible, but she only mildly regrets that because her work as an emissary for peace will be left undone. No she's crying because of the betrayal and even the JLA doesn't REALLY care. Only Superman seems mildly hurt by it.

To compare and contrast: In Gotham Sirens Harley and Ivy literally torture Catwoman for information without a second thought and she forgives them because they make her breakfast. No fuss, no muss. Terrible thing to do but it's the sort of thing that happens all the time so they laugh it off. Here WW basically lets hundreds of people get killed by the dragon because she's busy moping about lying to her friends. That's not the hardened warrior (she literally turns into an armor clad monster for a moment when the dragon semi-corrupts her) who ends wars with wisdom, compassion and tactical prowess. That's WW acting exactly like the feint hearted women she hates to see in movies.

All that said Batman giving an anti-feminist rant about blaming others for your problems and Superman falling for the "hey, look over there" trick was pretty funny.

I mean, if you don't know WW, give this a read but this is certainly NOT her best outing. The WW of Greg Rucka's run or the Circle would look at this incarnation and be offended.

Gabriel says

I've decided, based on this book, that I am no fan of Wonder Woman.
Cool-

- mythology
 - multiple situations so that the whole League is dispatched
 - the League I know (Superman, Batman, Wonder Woman, Green Lantern, Martian Manhunter, Flash, Aquaman)
- Ehhh...
- art style; I like more crisp vibrant images (like in Superman/Batman, Vol. 2: Supergirl)
 - not enough of the League. Once Wonder Woman dispatches them, it's either her or the dragon we see
 - too wordy; Moeller knows he's being read so he layers on the wordiness
-

Jesse A says

Not quite sure about this one. The art was ok. Grew on me some. The title story was interesting but kinda had a quick sitcom resolution. The 2nd story was JLA: Pacific Rim. IDK.

Kathleen says

Wonder Woman is often at her best in a team book, and this is no exception. The Oracle at Delphi prophecies that an ancient dragon will rise and kill the entire Justice League even as they manage to stop it. Such predictions always come true. So Wonder Woman arranges to be the only member of the Justice League when the dragon rises. It's a classic tale of heroism, with excellent dramatic tension built from the conflict between the heroes without any artifice or blatant emotional manipulation. If one must have heroes fighting heroes, this is absolutely the way to do it.

The second half of this book, also beautifully painted by Moeller, is nearly as good. It's a space opera featuring the Justice League flying giant robots which look exactly like them and are inspired by their powers.

I highly recommend this trade for fans of Wonder Woman and the Justice League in general.

Michael says

I was reading the top 10 stories for Wonder Woman and this graphic novel was in the top ten. I'm not much for Wonder Woman, but this comic was amazing. Christopher Moeller has written and painted a beautiful comic. It has some of awesome things in it:

1. A Dragon
2. Wonder Woman taking out the JLA
3. Wonder Woman fighting a Dragon
4. Painted comic that is drop dead gorgeous

That alone should be enough for anyone to want to read this comic. I don't think I need to say anything else. The comic is awesome.

Chaitra says

I'm still reading random Wonder Woman story arcs while waiting for George Perez's work. I'll never get around to the William Moulton Marston version of Wonder Woman, but I do believe this slim story arc does an effective job of describing WW's core. It's not a conventional superhero premise - she fights a really old dragon. Justice League isn't of any help, because WW has heard a prophecy that anyone who faces the dragon will be killed, and she makes sure every one of them is out of the way.

WW is the only one who can face the dragon, it turns out, because she's no slacker. She's used to purging herself of every bad thought, every lie, and the dragon fire doesn't do much to her. Her struggles with betraying the rest of Justice League also makes for a great arc. I finally feel I'm getting somewhere with this character, that I know who she is and what she stands for, never mind the Themyscira and all that entails, with this comic. Some of the art is also spectacular.

Earnest says

This edition contains two Justice League stories by Christopher Moeller.

The first tale, which the book takes its name from, Justice League: A League of One, has Wonder Woman taking the lead. When she learns of the prophecy involving the fate of the Justice League, she takes it upon herself to prevent it at the cost of her own life. What defines this story is the characterization of Wonder Woman. Moeller for me perfectly captures an aspect of her that made her DC's premier female superhero. Selfless, Loyal, Truth seeking and a powerful warrior. Another thing is that though using mythology ostensibly from the Middle Ages, it fits perfectly with her own mythology taken from the Greeks. I like to read stories that put Wonder Woman in a fantasy setting. Though I admit there are times when other writers does not pull it off as well as Moeller in this one. The 'ancient world meet the modern world' story does not come across as clichéd or forced.

The second story, JLA CLASSIFIED: COLD STEEL, has a more sci-fi bent to it. This time, each member of the JLA has equal screen time. There's that subplot about Green Lantern not as well developed as I would like it to be. Two alien civilizations at war with each other and the Justice League takes part in the side that they think is the good side (of course, Batman doesn't easily buy into their story). Though not as well-written as the first and the revelation at the end left me a bit confused, it features one of the coolest things ever portrayed in comics; i.e. mecha versions of the Justice League. It would have also benefitted from having more world-building put into it.

Through it all, I thought that Moeller has a great grasp on the dramatic; the first story reads like classical tragedy while the second is space opera. I'm also a fan of his painted artwork, it adapts quite naturally to the comic medium.

Colona Public Library says

Wonder woman taking down the league one at a time so they don't get barbecued by a dragon is pretty sweet. I liked this version of Wonder Woman very much, I liked her strength, compassion, and art style for this particular book. ~Ashley

StoryTellerShannon says

Two tales in this graphic novel.

Wonder Woman beats down everyone in the JLA because a prophecy predicts that when they face a dragon everyone else but she will die. Some nice folklore is woven into this one with good artwork.

Then . . .

Wonder Woman and the JLA help aliens warring with one another and not sharing the entire truth. A fairly good rationale for why the JLA have to wear giant robotic suits. I was tempted to get the next tale after this one but never bothered after seeing the low reviews.

MY GRADE: B.

Chris says

3 stars only because the second two stories in the kindle edition are meh. But the cover story, Wonder Woman vs a dragon rocks! It is so completely awesome. I loved it. Wonder Woman at her best.

Tanya says

This is one of my favorite Wonder Woman books. I have read reviews on it throughout the internet and it usually receives 3 stars. I think that people are expecting something different. The book is not really about an adventure but about Wonder Woman as a person and I feel the book does an excellent job of portraying who she really is and what she is all about: truth.

Wonder Woman was created by the man who invented the lie detector test. To him, telling the truth was an important part of life. He chose a pretty interesting lifestyle and was always honest about it and surprisingly people's judgements did not hinder his success.

In the book Wonder Woman lays her lasso of truth over her shoulders every morning to bring to light any lies she may be telling herself. Considering how strong denial is in people, I find this to be amazingly strong and honorable. I wish I had my own magic lasso to expose my lies to myself.

Wonder Woman also has to lie in this book and is not very good at it. Plus the books antagonist is a dragon. Dragons are always cool in a book.

Jace says

I'm a big Wonder Woman fan. Here's the one problem: Wonder Woman is a great character, but she doesn't

have many great stories. Personally, I think it's because she lacks a quality rogues gallery. After all, one of the things that makes Batman, Superman, Spider-Man, and the X-Men so great is the sheer variety of colorful villains they're always fighting. Wonder Woman has...Cheetah? Ares? I'm not sure. Another problem is that back in the hey-day of comics, many of the best writers in the industry (who happened to be male) didn't want to work on a book with a female protagonist. Jerks. As a result, WW was written by a rotating lineup of second-tier talent for a number of years and never really established classic stories.

Thankfully, LEAGUE OF ONE is one of those rare Wonder Woman gems that fans hope for. This was a quick read, and a good one. The gist of the plot is an interesting blend of superhero and classic fantasy. A bunch of evil gnomes awaken an ancient dragon deep in the mountains of Europe. Wonder Woman learns of this development from the Oracle, who foresees that whoever confronts the dragon will be successful in stopping it, but will perish in the process. Wonder Woman knows that if the Justice League discovers the dragon, they will attempt to help her defeat it and all seven members of the league will be killed. In order to protect her teammates, she deceives, preoccupies, and subdues all the other members of the JLA and faces the dragon herself.

My favorite part of this book is the characterization of Wonder Woman. The story portrays Wonder Woman as a being of immense purity who regularly subjects herself to her own Lasso of Truth in order to purge herself of lies and deceit. As a result of her enduring honesty, it's interesting to watch her struggle to betray her teammates, even though she's doing it to save their lives. The action sequences in this book are a lot of fun, but it's the character interactions with the rest of the Justice League that interested me most. The inclusion of dragons, gnomes, and other fantasy elements in a superhero story was also a fresh inclusion.

The author of this book is also the artist, and his painted panels are beautiful. It's rare to find a creator this adept at both writing and illustrating. My only complaint is that the characters are sometimes painted without much detail and their faces do not always look consistent through the entire book. Still, it's a small complaint and understandable given the amount of work required to paint 100 pages.

Overall, I was very pleased with this book and would recommend it to all comic book readers, but especially those looking for a great Wonder Woman story.

Maged Raafat says

3.5 stars , Christopher Moeller is probably one of the best artists to draw Wonder Woman. He gives her this divine persona which is great. It's not like any other regular comic book art. It's like watching portraits depicting the JL as divine beings. The story itself was nice, not super-interesting .. just nice. I loved how he used physical bodies to represent Good or evil (Wonder Woman representing the good of course). The story is a mixture of biblical metaphors and Greek mythology which I always find very interesting. I recommend this book to any Wonder Woman fan out there.

The Sapphic Nerd says

This book is separated into 2 parts: "A League of One" and "Cold Steel".

A League of One: This is the one where Wonder Woman takes down the entire Justice League to keep them out of harm's way so she can defeat a dragon (prophesied to destroy them all) by herself (apparently she's the only one who can do it and she has to do it alone or the others will die).

The dragon stuff is “meh”. The writing feels awkward and boring and I ended up skimming over it to get to the butt-kicking parts.

I get that the JLA doesn't expect one of their leaders to turn on them so Wonder Woman has a starting advantage in a fight, however, the ease with which she defeats everyone is ridiculous. Juxtaposed against her immediate forfeit to Superman with "I knew I couldn't actually beat you in combat" **AFTER** literally kicking his ass across the desert... I was shaking my head and wrinkling my nose.

Oh, and of course at the end you find out Wonder Woman and Superman are romantically involved. *biggest eye roll* Yeah. Uh huh. What is with people and putting them together??? Stop it. Just. Stop. There's no chemistry there! It's OKAY to have a male and female character **just be friends**. The male characters also feel too self-righteous, usually putting Wonder Woman down or somehow attempting to guide her back into her "place". It feels wrong. They're a team and as one of the leaders, you'd think they'd treat her more as an equal and less like they're lecturing to a child.

Cold Steel: Where the JLA get to customize and pilot their own super-powered mechs to defend one alien race from another.

It sounds cool, but in execution it's also a bit of a bore. With all the information coming at you and the lack of organization, it's hard to understand what's really going on, even when everything's been revealed and resolved. I still don't get it.

Overall: This was originally published in 2000? Even for 17 years ago, the writing style drains the plot of excitement. The painted art style doesn't help. It isn't focused enough. Whatever ideas the writer is trying to get across... it's not happening successfully. For me anyway.

John Yelverton says

Such a great and fun novel that is well worth the reader's time.
