



# Change

*Tony Corden*

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Atherleah grew up in the gang-controlled suburbs of Brisbane at the end of the twenty-first century. From the age of six, she decided that she wanted more, and with the help of her local gang-leader, Leah learned the skills to escape a life of mediocrity. On her sixteenth birthday, she was inadvertently implanted with a Neural Enhancement Chip instead of the free Government provided basic level chip. This mistake removed the limits placed on the AI that was uploaded, broke some of the Government controls and began making changes to Leah's body. Leah's life rapidly becomes a battle, both in the virtual-multiverse and in real life. On the advice of the local 'boss', Leah began playing the virtual fantasy game Dunyanin to earn the money she needed to live and to help with her education. In 'Nascent' Leah, with the help of her rapidly evolving AI, thwarted attempts by the government to limit her and she evaded kidnapping by virtual slavers. Co-opted by several Virtual Security AI, Leah helped shut down a virtual sweat-shop which used mind-controlled players to farm for resources.

In 'Odyssey' Leah was coerced to meet the Matriarch of the crime family. Leah steals a spaceship which holds secrets the Matriarch desperately wants returned. While Leah evades her pursuers she finds the time to start a business, apply to college, earn a title in the Elven kingdom, become a landholder, visit both heaven and hell, and fall in love.

'Change' starts with Leah in her manor house which just happens to be the home of a clan of vampires she's befriended. She needs to continue her journey for she has quests to complete.

## Change Details

Date : Published December 14th 2017

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Author : Tony Corden

Format : Kindle Edition 387 pages

Genre : Science Fiction, Fantasy

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## From Reader Review Change for online ebook

### Melanie says

#### Engaging series with an interesting balance between worlds

Certainly enjoying this series and look forward to book four. Anyone who has played a massive multiplayer online game will appreciate the connections and aspects of this world building.

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### John says

#### Another great episode

For some reason I really enjoy this series and this episode was no different. The MC keeps doing what she feels is right and usually triumphs over the ensuing turmoil. Now our heroine has made many friends and seemingly more enemies and she is to become much more public. Her new found fame brings many new complications but regardless her enemies are moving for her as she can't hide in the line light. Next book.... Here we come.

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### Naomi says

I have many many many many issues with this book.

Now, ignoring all but one:

The first three books have covered just over 2 months of game time. At the end of the second month, she began a quest that will last 1 year in game time....

I'm not even in the mood to read book 4 even though it's KU.

It would have been different if I'd known from the beginning that there would be no resolution. Not even a tidy little stopping point. But now it's too late and I'm not happy.

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### Stefan Harjes says

#### not enough review

all books had some nasty phrasing errors, but ok usually those are not too important. However, this book has a real contents flaw. Suddenly out of the blue she comes up with the code '42316 VIKAS' and spends several pages trying to find corresponding star systems/ bases.

Also the structuring of the book is bad, as for example it ends in the middle of a quest, where it could have ended a few pages earlier. Sorry but only one star.

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## **Lexie Gibson says**

### **Another good 1**

Waited 4 this 1 2 come out and was not disappointed  
Love how she is forced out in to the public eye a bit  
Found few errors in the spell noting that will distract from the story much

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## **Robert Arnold says**

What a great story and series. One of the best I've ever read. Only downside is book 4 is not out yet. I've focused mostly on the story but the journal maintained as an adjunct to the story intrigues me for its depth of perception in terms of our own society.

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## **Michael Stokes says**

### **Christmas came early.**

Dude, Sir, Master Storyteller, browsing through Amazon's Kindle books I came across this your third book in the Stork Tower series and I squealed like a little kid on Christmas morning. I love this series, I love all the characters, I love the idea of a personal AI, I just love your books.

I am a senior citizen in bad health and one of my biggest worries is that my time will end before I see this story arc come to a satisfying end. I have become a fan of the LitRPG genre and I am reading several series and following several authors and you are at the top of the list.

Keep writing well, keep your imaginations fresh if possible, and Thank You.

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## **Chris Flores says**

### **Really enjoying this Series.**

I'm really enjoying this Series. It continuously finds new ways to keep me excited with new skills, abilities, enemies, and for future rewards and clashes. Intelligently written, IMO, and am seriously looking forward to reading more of them.

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## **Jacob says**

This book did a good job of moving away from the constant dungeon to dungeon grind towards the end. I

feel like the plot is starting to spread itself too thin. There are so many threads coming in to play that it is becoming almost too hectic.

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### **Sunnie Anderson says**

#### **Fun Story, But “Four Book Series is at Least Five”**

The Author has learned the nasty technique of leaving a book on a cliffhanger. That that might be acceptable, if the series actually ended in four books. Or at least, if it left you in a reasonable state. Ending a \*4\* book series, with the hero’s mother suffering from amnesia is not an acceptable way to end a Series!

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### **Carl Hickman says**

#### **Seriously awesome series!**

I managed to read all three books in three days and I have to say that I am really impressed by the quality of the concepts and execution of the storyline. Of course now I am extremely sad that there are no more books to read but I’m hoping that will change very soon! The author is now one of my top 5 for this genre and top 10 all time.

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### **M says**

2 stars

Stork Tower is a fun story. That being said, Atherleah is the Mary Sue that will end Mary Sues. She’s a poor unfortunate welfare case who rises up playing video games. She’s a genius and was accepted to any and all top rated universities. She is an expert fighter and because of a lazy group of medical techs she has a chip in her brain that is using nanites to build her a stronger carbon fiber skeleton as well as new neural paths and muscle tissue. She doesn’t have vices, is morally uncorruptable (heaven forbid she ever hates someone; even a real life slaver), and she doesn’t even eat unhealthy snacks!

Tony Corden does a great job building a world but needs to practice developing his characters more. Make them more reliable and less cookie cutter perfection.

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### **Strina K says**

This one's more of a 2.5 stars, really. Most of the book - 3 stars. The last fifth or so - 1 star.

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### **David Fournier says**

This is best book in the series I have read so far. I especially liked the Leah's thoughts in her journal entries.

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**Duane A Long says****Wonderful example of LitRPG**

Fascinating series, I'm hooked. The only reason I didn't give five stars were the spelling errors. Spell check doesn't catch errors in usage (context.) (Their, they're, and there all sound the same, but they aren't interchangeable.)

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